

Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
C	3	USA - United States	*	0	1	0	0	2	0	1	0	X	X		4
	2	SCO - Scotland		1	0	0	2	0	1	0	5	X	X		9

USA - United States		Shot Success Game	All
4 S	SHUSTER John	67%	79%
3 V	GEORGE Tyler	86%	85%
2	HAMILTON Matt	86%	75%
1	LANDSTEINER John	97%	84%
A	POLO Joe	-	-
Team Total		84%	81%

SCO - Scotland		Shot Success Game	All
4 S	MURDOCH David	83%	79%
3 V	DRUMMOND Greg	86%	81%
2	ANDREWS Scott	94%	84%
1	GOODFELLOW Michael	92%	95%
A	PATERSON Ross	-	-
Team Total		89%	85%

Last Stone Draw	Distance
⌚ SHUSTER J	4.4cm
⌚ HAMILTON M	34.7cm
Total	39.1cm

Last Stone Draw	Distance
⌚ DRUMMOND G	22.9cm
⌚ MURDOCH D	33.5cm
Total	56.4cm

Time remaining: 7 minutes 10 seconds

Time remaining: 9 minutes 3 seconds

Shot Success Analysis

USA - United States		⌚	⌚	Game
4 SHUSTER John	Draws	4 81%	5 40%	9 58%
	Take-outs	6 88%	1 25%	7 79%
	Total	10 85%	6 38%	16 67%
3 GEORGE Tyler	Draws	3 100%	7 86%	10 90%
	Take-outs	2 88%	4 75%	6 79%
	Total	5 95%	11 82%	16 86%
2 HAMILTON Matt	Draws	3 83%	6 88%	9 86%
	Take-outs	3 67%	4 100%	7 86%
	Total	6 75%	10 93%	16 86%
1 LANDSTEINER John	Draws	4 100%	10 100%	14 100%
	Take-outs	1 50%	1 100%	2 75%
	Total	5 90%	11 100%	16 97%
A POLO Joe	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	14 91%	28 83%	42 86%
	Take-outs	12 79%	10 83%	22 81%
	Total	26 86%	38 83%	64 84%

SCO - Scotland		⌚	⌚	Game
4 MURDOCH David	Draws	1 100%	4 100%	5 100%
	Take-outs	7 89%	4 50%	11 75%
	Total	8 91%	8 75%	16 83%
3 DRUMMOND Greg	Draws	3 58%	2 100%	5 75%
	Take-outs	5 90%	6 92%	11 91%
	Total	8 78%	8 94%	16 86%
2 ANDREWS Scott	Draws	3 83%	1 100%	4 88%
	Take-outs	4 94%	8 97%	12 96%
	Total	7 89%	9 97%	16 94%
1 GOODFELLOW Michael	Draws	5 90%	8 94%	13 92%
	Take-outs	1 75%	2 100%	3 92%
	Total	6 88%	10 95%	16 92%
A PATERSON Ross	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	12 81%	15 97%	27 90%
	Take-outs	17 90%	20 86%	37 88%
	Total	29 86%	35 91%	64 89%

Note:
Team position and functions are attached to each team member's name as follows:
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
⌚ Clockwise ⌚ Counter-clockwise LSFE(*) Last Stone First End
X Unplayed/unfinished end due to concession