

Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
B	2	JPN - Japan		0	2	0	1	0	2	0	4	0	X		9
	2	NED - Netherlands	*	2	0	0	0	1	0	2	0	1	X		6

JPN - Japan		Shot Success Game	All
4 S	MOROZUMI Yusuke	72%	74%
3 V	SHIMIZU Tetsuro	79%	77%
2	YAMAGUCHI Tsuyoshi	79%	72%
1	MOROZUMI Kosuke	81%	84%
A	HIRATA Kohsuke	-	-
Team Total		78%	77%

NED - Netherlands		Shot Success Game	All
4 S	VAN DORP Jaap	68%	75%
3 V	GOESGENS Wouter	76%	78%
2	HOEKMAN Laurens	76%	76%
1	GLASBERGEN Carlo	74%	74%
A	MAGAN Alexander	-	-
Team Total		74%	76%

Last Stone Draw	Distance
☺ MOROZUMI K	54.0cm
☹ MOROZUMI Y	88.8cm
Total	142.8cm

Time remaining: 5 minutes 40 seconds

Last Stone Draw	Distance
☺ GOESGENS W	31.4cm
☹ HOEKMAN L	10.8cm
Total	42.2cm

Time remaining: 4 minutes 48 seconds

Shot Success Analysis

JPN - Japan		☺	☹	Game
4 MOROZUMI Yusuke	Draws	2 88%	4 63%	6 71%
	Take-outs	6 58%	6 88%	12 73%
	Total	8 66%	10 78%	18 72%
3 SHIMIZU Tetsuro	Draws	3 100%	4 75%	7 86%
	Take-outs	5 65%	6 83%	11 75%
	Total	8 78%	10 80%	18 79%
2 YAMAGUCHI Tsuyoshi	Draws	5 70%	3 83%	8 75%
	Take-outs	5 90%	5 75%	10 83%
	Total	10 80%	8 78%	18 79%
1 MOROZUMI Kosuke	Draws	4 75%	12 79%	16 78%
	Take-outs	0 -	2 100%	2 100%
	Total	4 75%	14 82%	18 81%
A HIRATA Kohsuke	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	14 80%	23 76%	37 78%
	Take-outs	16 70%	19 84%	35 78%
	Total	30 75%	42 80%	72 78%

NED - Netherlands		☺	☹	Game
4 VAN DORP Jaap	Draws	6 50%	4 88%	10 65%
	Take-outs	5 60%	3 92%	8 72%
	Total	11 55%	7 89%	18 68%
3 GOESGENS Wouter	Draws	7 86%	4 69%	11 80%
	Take-outs	3 75%	4 69%	7 71%
	Total	10 83%	8 69%	18 76%
2 HOEKMAN Laurens	Draws	6 54%	1 100%	7 61%
	Take-outs	6 83%	5 90%	11 86%
	Total	12 69%	6 92%	18 76%
1 GLASBERGEN Carlo	Draws	15 68%	1 100%	16 70%
	Take-outs	1 100%	1 100%	2 100%
	Total	16 70%	2 100%	18 74%
A MAGAN Alexander	Draws	0 -	0 -	0 -
	Take-outs	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	Draws	34 66%	10 83%	44 70%
	Take-outs	15 75%	13 85%	28 79%
	Total	49 69%	23 84%	72 74%

Note:
Team position and functions are attached to each team member's name as follows:
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
☺ Clockwise ☹ Counter-clockwise LSFE(*) Last Stone First End
X Unplayed/unfinished end due to concession